

## Exercise 4

Issued: 16.11.2021  
Due: 23.11.2021, 8:15h

Please submit your solution in PDF format by sending an email to {schmalhofer,varricchio}@em.uni-frankfurt.de. Make sure that your solution reaches us before 8:15 am! Solutions are discussed on Nov 26th, 10:00h - 12:00h (Zoom Meeting-ID: 963 6309 6725, same password as lecture material).

**Exercises with \* are bonus; they count for your score but not for the sum of points.**

### Exercise 4.1. *ThreeColor2Matching on Trees* (4 Points)

Given a legal 3-coloring on a rooted tree, provide a deterministic algorithm that computes a maximal matching in time  $O(1)$ .

### Exercise 4.2. *With High Probability* (3 Points)

Consider the following (more general) definition: an event  $X$  occurs with high probability (whp) if there exist fixed constants  $n_0 \in \mathbb{N}$  and  $c > 0$  such that  $\Pr(X) \geq 1 - \frac{1}{n^c}$  holds for all  $n \geq n_0$ .

Show that if  $X$  and  $Y$  are two (not necessarily independent) events, each occurring with high probability, then  $X \cap Y$  also occurs with high probability.

### Exercise 4.3. *Number of Rounds: whp vs. expectation* (3 Points)

Consider a randomized distributed algorithm ALG running on an  $n$ -node network, and denote by  $T$  the (random) number of time steps used by ALG. Suppose ALG always terminates in at most  $n$  time steps, i.e.,  $\Pr(T \leq n) = 1$ . Show that if  $\Pr(T \leq \log_2 n) \geq 1 - 1/n$ , then  $\mathbb{E}[T] = \mathcal{O}(\log n)$ .

### Exercise 4.4. *Randomized Matching* (11 = 2 + 3 + 3 + 3 and 4\* Points)

Given a bounded-degree graph  $G = (V, E)$ , i.e., the maximum degree  $\Delta$  is upper bounded by a constant, consider the following randomized matching algorithm in the synchronous CONGEST model: Initially all nodes are active. In every phase, every active node selects uniformly at random one active neighbor and sends a match request to the latter. We say two nodes get matched when they mutually send each other match requests in a phase; once they get matched, they become inactive and inform all neighbors. If an active node learns all neighbors are inactive before it got matched, it becomes inactive and remains isolated.

- Show that the algorithm outputs a maximal matching even if  $G$  is not a bounded-degree graph.
- Prove that in every phase at least a constant fraction of edges is removed in expectation.
- Prove that in every phase at least a constant fraction of nodes is removed in expectation.
- Show that the algorithm terminates in  $O(\log n)$  phases with high probability.
- e\*) Consider a run of the algorithm on an  $n$ -clique, which is no longer a bounded-degree graph. Show that the expected number of rounds is at least  $c \cdot n$ , for a constant  $c > 0$ .